## **Troop Meeting Plan**

Program Theme		Date	
Time	Activity	Description	Run by
6:15 PM	Pre-Opening	Prepare room for meeting/activity	SPL
6:30 PM Recommended 5 minutes	Opening Ceremony	<ul> <li>Pledge of Allegiance</li> <li>Troop recites Scout Oath, Law</li> <li>Meeting Agenda</li> </ul>	SPL
6:35 PM Recommended 15 minutes	Patrol Meetings	Advancement signoff by Patrol Leader	PL
6:50 PM Recommended 25 minutes	Skills Instruction	<ul> <li>New Scouts</li> <li>Experienced Scouts</li> <li>Older Scouts</li> </ul>	
7:15 PM Recommended 35 minutes	Interpatrol Activity (game and/or skill event)	Patrol Challenge (knot relay, Scout Jeopardy, communication/leadership activity, first aid scenario, etc.) Game (dodge ball, capture the flag, mat ball, hockey, etc.)	
7:50 PM Recommended 10 minutes	Closing	Announcements:	
8:00 PM Recommended 5-10 minutes	After the meeting	<ul> <li>Pick up trash, return chairs, clean room</li> <li>Senior patrol leadership and Scoutmaster review meeting</li> </ul>	PL

## For Scoutmaster and Senior patrol leadership only

Meeting Review: Senior patrol leadership reviews leadership skills used in troop meeting with Scoutmaster.	Skills demonstrated:	One skill to improve:
Scoutmaster.		